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/*
 * File: trackerAnalysis.h
 * Author: mcaprio2
 *
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 */
#include "tracker.h"

#ifndef TRACKERANALYSIS_H
#define TRACKERANALYSIS_H

class trackerAnalysis : public tracker {
public:
    trackerAnalysis();
    trackerAnalysis(const trackerAnalysis& orig);
    virtual ~trackerAnalysis();
    void image2Update(Mat *i);
    void updateOutputImage(int cCount);
    void forward(int trackNum, int editPosition, int *jump);
    virtual void writeATrack(int index, int mAvr, double fps, char * baseFileName, char *trackname);
private:
    Mat *im_out;
};

#endif /* TRACKERANALYSIS_H */
```