

```
/*
 * File: PotentialBug.cpp
 * Author: mcaprio2
 *
 * Created on June 20, 2014, 12:57 PM
 */

#include "PotentialBug.h"

PotentialBug::PotentialBug() {
}

PotentialBug::PotentialBug(const PotentialBug& orig) {
    location = orig.location;
    lastFrame = orig.lastFrame;
    lineColor = orig.lineColor;
    index = orig.index;
}

PotentialBug::PotentialBug(Point2f pnt, unsigned int frameCount) {
    location = pnt;
    lastFrame = frameCount;
}

PotentialBug::~PotentialBug() {
}

PotentialBug& PotentialBug::operator=(const PotentialBug& a) {
    location = a.location;
    lastFrame = a.lastFrame;
    lineColor = a.lineColor;
    index = a.index;
};
```